

Stronghold Quest

A Zoseco Challenge to Defend Innocent Life

Version 0.22

Join Discord



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the community

Fortify the Stronghold – Get in Touch!

Text/Voicemail: (219) 488-2689

Email: info@zoseco.com

Join our Discord: <https://discord.com/invite/zZhtw9WVNv>

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Stronghold Quest: How to Play

Welcome to Stronghold Quest, a card game from Zoseco to fortify your commitment to defending innocent life! Inspired by our four pillars—Purity, Protection, Peace, and Productivity—you’ll draw cards, face challenges, and overcome threats to build a stronghold for life. Play solo or with your family to collect 7 Challenge Cards (or 12 for a greater victory) and claim your “Defender of Life” badge.

How to Play:

1. Setup: Print this PDF, cut out the cards (Pillar, Challenge, Threat), and use the Score Tracker.
2. Start: Shuffle the Challenge and Threat decks separately. Pick a Pillar Card to guide your mission (optional).
3. Draw & Act: Draw a Challenge Card each turn, complete its task (e.g., write, plan, pray), and keep it. Every 3rd turn, draw a Threat Card instead—follow its instructions to avoid losing a card.
4. Personalize: Make it yours! Draw or color on the cards to reflect your family’s pro-life goals—like adding a heart for purity or a shield for protection. Let kids join in to learn how work defends life.
5. Win: Collect 7 Challenge Cards (or 12 for a greater victory) to fortify your stronghold. Sign your “Defender of Life” badge!

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Purity Pillar

Your mission: Eliminate corruption to defend life. Draw Challenge Cards to collect them.

Protection Pillar

Your mission: Shield the vulnerable from threats. Draw Challenge Cards to collect them.

Peace Pillar

Your mission: Foster unity for the pro-life cause. Draw Challenge Cards to collect them.

Productivity Pillar

Your mission: Build initiatives that save lives. Draw Challenge Cards to collect them.

Purity Challenge

Write a 3-sentence pledge
to use kind words daily.

Purity Challenge

Commit to avoiding mean
shows or games for one
week.

Purity Challenge

Name a way to help a
friend be their best self.

Purity Challenge

List 2 reasons teasing hurts
families.

Purity Challenge

Pray a short prayer for kindness in your community.

Protection Challenge

Identify a trick someone might use to fool you and how to spot it.

Protection Challenge

Suggest a way to keep kids safe online.

Protection Challenge

Describe a way to tell if a story about life is true.

Protection Challenge

Plan a simple rule to keep your family safe.

Protection Challenge

Name a group that helps protect people.

Peace Challenge

Propose a kind way to end an argument with a friend.

Peace Challenge

Write a note to make up with someone you've disagreed with.

Peace Challenge

Share a happy saying that brings people together.

Peace Challenge

Describe a family activity that makes everyone smile.

Peace Challenge

Suggest a prayer for friends to get along.

Productivity Challenge

Outline a 1-minute idea to cheer for life.

Productivity Challenge

Plan a 5-person prayer event to help babies.

Productivity Challenge

Name a craft kids can make to show love.

Productivity Challenge

List 3 ways to help a good cause.

Productivity Challenge

Sketch a quick idea for a life-loving poster.

Threat

A friend sees a scary show.
Lose a card unless you
suggest a happy one.

Threat

Misinformation spreads
doubt. Lose a card unless
you share a true fact.

Threat

Conflict divides your team.
Lose a card unless you
suggest a peace step.

Threat

Opposition mocks your
work. Lose a card unless
you affirm life's value.

Threat

A distraction stalls progress. Lose a card unless you refocus with a goal.

Threat

A tricky person targets a family. Lose a card unless you offer a safeguard.

Threat

A culture of death grows. Lose a card unless you pray for strength.

Threat

A lie about life spreads. Lose a card unless you tell the truth.

Threat

Anger flares in your group.
Lose a card unless you calm
it with kindness.

Threat

Laziness creeps in. Lose a
card unless you list a fun
task.

Score Tracker

Goal: Collect 7 Cards (or 12)	
Purity: ____	Peace: ____
Protection: ____	Productivity: ____

Total Cards: ____ / 7 (or 12)

<input type="checkbox"/>	<h3>Defender of Life Badge</h3> <p>Awarded to: _____</p> <p>Victory Earned!</p>	<input type="checkbox"/>
<input type="checkbox"/>		<input type="checkbox"/>

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